

The Dondero PTA has embarked on a fundraising campaign for a new playground at the Elementary School.

In March 2017, the PTA Board voted unanimously to set aside \$20,000 of the annual budget into a capital fund specifically earmarked for the new playground. Although we believe this is a great start, the average school playground costs run much higher. "A good general rule is to budget for about \$1000 per child, meaning that if you expect 50 kids to be able to play there together, you should budget for about \$50,000."*

We are reaching out to families, businesses, and the community to help us reach this goal. We look forward to your participation!

To contribute simply return the attached contribution form or to donate online, visit:

"Playgrounds play an essential role in the social, emotional, cognitive, and physical well-being of students. They are the natural 'tool' for children to learn to **cooperate**. overcome **challenges**, and negotiate with others. Playgrounds are where kids can find a constructive. safe place to be outside playing."

> – Kate Callahan, Principal Dondero Elementary

https://www.gofundme.com/dondero-playground-fund-campaign

Your gift is tax deductible. Tax ID EIN 02-0450021

Lets Play

DONDERO PLAYGROUND FUND CONTRIBUTION FORM

Enclosed is my	□ YES! I wo	ould like to support t	he Dondero Playground Fund!
tax deductible gift for:	Name:		
Clipper: \$25	Address:		
Piscataqua: \$50	City:		State: Zip:
Prescott: \$100			мене.
Albacore: \$250	Phone: Check here if you wish to remain anonymous. Please EMAIL me updates on upcoming events and activities:		
Langdon: \$500			
Elwyn: \$1,000			
Rockingham: \$2,500			
Other amount:	=		
\$	Please contact MY EMPLOYER about matching donations:		
Check (Payable to: Dondero PTA, Playground Fund)			
Charge my Credit Card for the amount noted	d above: 🗌 Visa 📗	MasterCard Discove	er 🗌 American Express
Card Number:		Exp. Date:	CVV#:
Card Holder Name:		Signature:	

Thank you for supporting the Dondero Playground Fund! All gifts are tax deductible